

# Learning Environment using Mixed Reality Information Model

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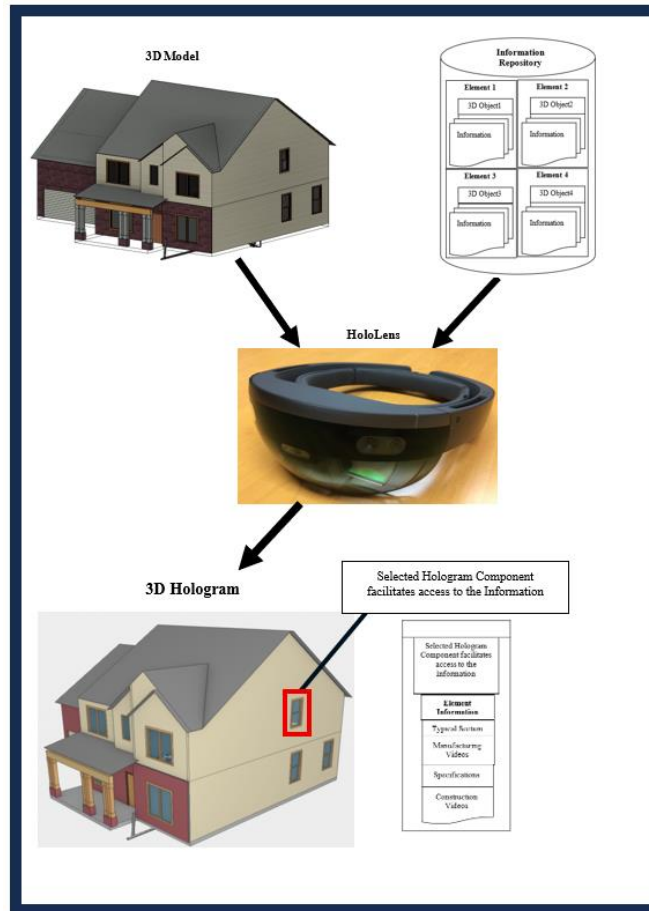
# Introduction & Background

- Technology became integral part to the students.
- Students have diverse learning styles.
- Traditional methods may cause disengagement.
- Engaging technology savvy students in the learning process with their preferred learning style is a challenging task.

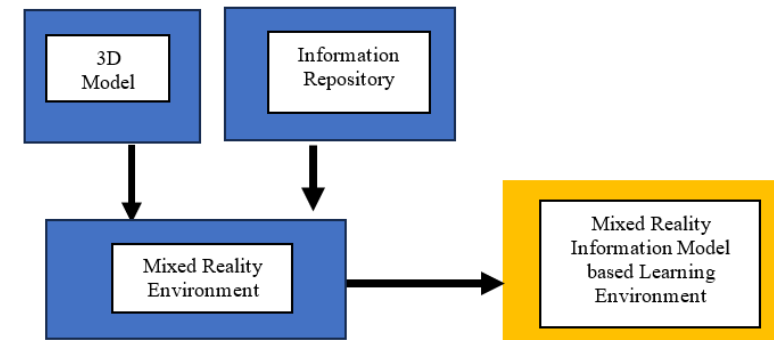
# Aim, Objectives, and Scope

- The goal of the research project is to develop an MRIM and use it for teaching construction courses.
- The study will be conducted in two phases.
- The first phase focuses on the development of MRIM.
- The second phase focuses on the use of MRIM in teaching residential construction processes.
- This paper presents an overview of the steps involved in the first phase of the research which includes MRIM framework development and using it for developing a learning environment.
- The second phase scope is not included in this paper.

# Research Design and Methodology

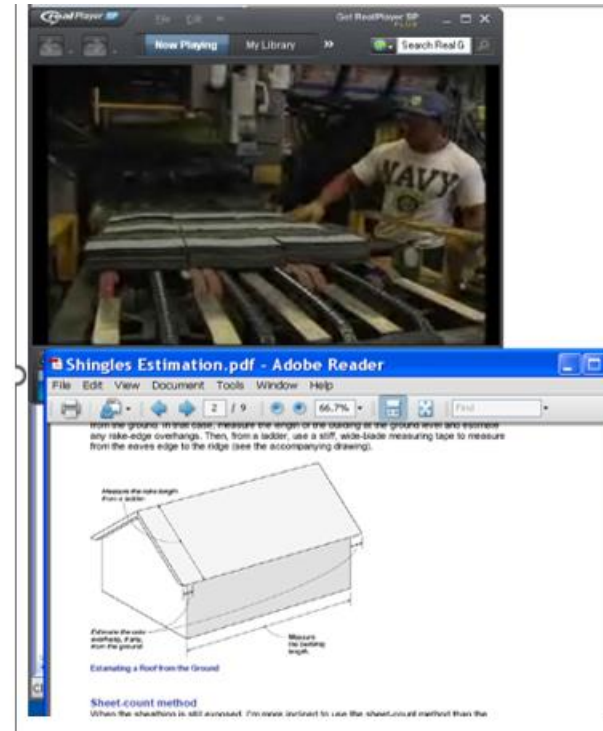
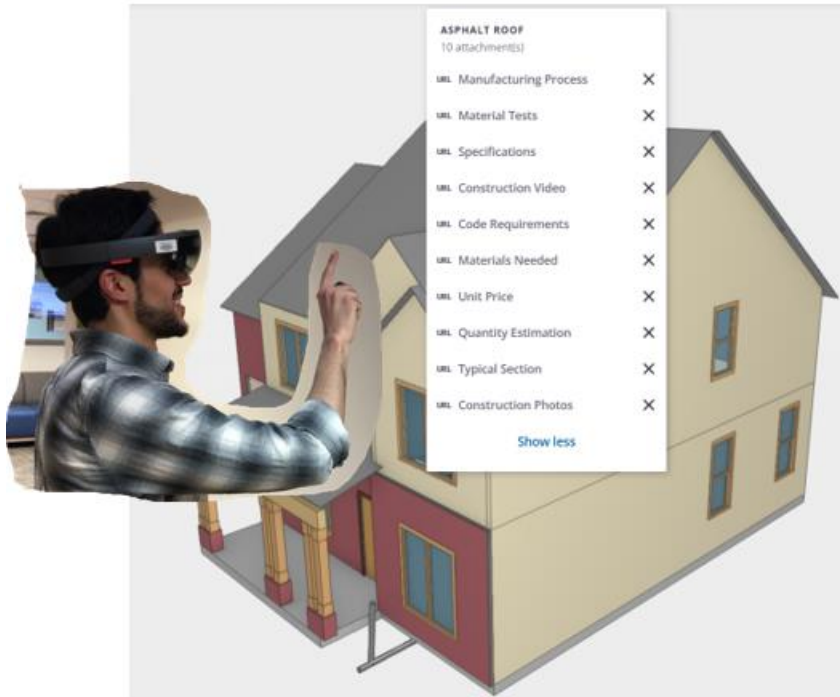


MRIM Learning Environment



MRIM Framework

# Results



User retrieving manufacturing video and estimation guidelines for Asphalt Shingles roof component in MRIM

# Discussions, Conclusions & Recommendations

- MRIM increases engagement and learning.
- Integrates touch, sight, and hearing.
- Offers potential for improved teaching in construction education.